

Devin Smith: Resume

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Highlights

- 10+ years experience in music/audio for media. Composition, production, transcription, arrangement, voiceover, audio editing, sound design (etc) for TV, web, movies, apps, and audiobooks.
- Prelinger Library: Designed & built [the Stacks Explorer](#), a visually-oriented online discovery service. This was a yearlong project which involved taking 300+ identically-formatted photos and writing a web UX from scratch.
- Published history writer & book reviewer ([OutsideLands.org](#), [Full-Stop.net](#), [SFAA Magazine](#), etc). Knowledgeable on SFPL's holdings and services (Chron & LAT digital archives, Link+ & ILL, microfilm, SFHC, etc).
- Trained and led a small team of musicians at Smule for several years. Codified content specs & workflows. Facilitated content pushes for launches. Built a system in GSuite + GScript for scheduling with the licensing dept., content releases, backups, (etc).
- Expert with the Logic DAW, including underexposed features like the Environment, MIDI Transform, Hyperdraw, (etc etc). I've been using it since v.4 when it was made by Emagic.
- CS background. I work in Java, JS & JQuery, HTML & CSS, and am comfortable viewing/hacking other high-level languages (Python, Ruby, PHP, etc). I've built live visual systems for bands (mac apps) using Processing.
- Experience with CMS and large-scale back ends. Handled mission-critical content releases and scheduling notifications at Smule.
- Misc. Interests: Tarot & esoterica. Screenwriting. Metal band logos.

Smule - Lead Content Producer (2009 - 2016)

Smule makes social music mobile apps, "Sing! Karaoke" and "Magic Piano" are their two flagship products. I started as a contractor during the launch of the Glee app, and worked my way up to a full-time position as Lead Content Producer.

I led and trained a group of six content producers in custom workflow and advanced DAW editing features. I built a custom system in GoogleSheets + GoogleScript to facilitate licensing clearance, content scheduling, production, release, and backups. I handled mission-critical content releases and push scheduling using Smule's customized CMS back-end.

I worked with engineers to create content specs which worked well for both coders and musicians. I transcribed & arranged hundreds (thousands?) of pop songs — everything from Brill Building to Cloud Trap. I was the point-person on content creation for Partner Artist releases (our major-label promo program, featuring household names like Demi Lovato, Ed Sheeran, Carly Rae Jepsen, Charly Puth, Nick Jonas, Kelly Clarkson (etc etc).

Freelance Everything (2016 - Present)

Prelinger Library: Online Discovery Service

I designed and built a visually-oriented discovery service for The Prelinger Library, which was designed to support this library's unique taxonomy and artistic ethos. This project took over a year of on/off work to complete: it involved taking 300+ photos, keeping thousands of tags and titles organized, and building the UX (almost entirely) from scratch in Java and JS.

Writing

I've published researched longform nonfiction with San Francisco's OutsideLands.org and SFAA's monthly magazine; Oddball literary criticism with Full-Stop; and self-published a few longform pieces on Medium. I'm currently working on a screenplay.

Web

I am an ideological proponent of the "Decentralized" and "Vernacular" web: I built and maintain my own website in a text editor (...and a rad links page, too). I've also used mixed workflows to build a few small web tools, a twitter bot, and a couple of internet goofs.

Code-Based Visual Art

I've built live visualizer systems (Mac applications) for the bands Bad Wave and Beyond the Black Hole, using Processing (Java) and the MidiBus library. I also made a few music videos exploring odd workflows. Basic understanding of QGIS and mapmaking workflows.

Music & Audio

I've continued making music: I released a pop EP as Miracle Cat, 6 EPs of experimental music (as Astronaut Blood and RIP Braids), a couple of singles, a few remixes, and live performances with a few different groups. I narrated and produced a few short nonfiction audiobooks using Amazon's ACX system.

SF Opera Super

I played the small-but-splashy role of Shakespeare in the 2018 production of Donizetti's "Roberto Devereux."

Honor Roll Music - Composer/Producer (2005 - 2009)

Honor Roll was a music production house in Miami which was started by two UM students from the Music For Media department. I worked with them during college and a few years after. I composed for ad campaigns for Seiko cosmetics, Visa, AutoZone, Microsoft's Windows 7, etc. etc. I co-wrote a few soundtracks, most notably ESPN's 30-For-30 documentary "The U." Some of my original songs were placed in then-popular TV shows like Jersey Shore and CSI:NY.

Education: University of Miami

I graduated with a BM from UM's Music Engineering program (with a CS focus) in 2007. This program combines a formal musical education and studio experience with rigorous technical work like acoustics, DSP, programming, etc. I did my work-study at the Music Library, where I handled basic electronics repair for the listening equipment and did some simple score binding.